class GFG{

static void checkTriangle(int x, int y, int z)

{

if (x == y && y == z )

System.out.println("Equilateral Triangle");

else if (x == y || y == z || z == x )

System.out.println("Isosceles Triangle");

else

System.out.println("Scalene Triangle");

}

public static void main(String[] args)

{

int x = 8, y = 7, z = 9;

checkTriangle(x, y, z);

}

}